



### Team Tower

<b>Description</b>	This event involves a team of 5 students who will collaborate to build the tallest free standing structure with materials provided. Students will have 18 minutes to construct structure. .
<b>Purpose</b>	To encourage students to work as a team to identify the assumptions in a project. To apply their problem solving (decision-making) skills in creating a solution. This event will build confidence in dealing with decision-making principles, build confidence in working in teams, and strengthen the student's communication skills.  <i>“Turning Leaders into Legends and Obstacles into Opportunities”</i>
<b>Eligibility/Entries</b>	1 Team of 5 from each Program.
<b>Competencies</b>	A.1, A.2, A.3, A.4, A.5, A.6, B.12, C.14, C.15, C16, C.18, C.19, C.20, D.22, D.23, E.29, E.30, F.32, F.37
<b>Competitive Event &amp; Time</b>	Pre-judged. On display at the CDC. Winner will be announced at the Awards Ceremony.
<b>Competition Rules</b>	<ol style="list-style-type: none"> <li>1. The competitor must declare their intent to enter this event using the registration sheet provided to their coordinator by January 24, 2023</li> <li>2. Each team will receive a bag containing the only tools they may use to create their team tower structures:             <ol style="list-style-type: none"> <li>a. 20 spaghetti sticks.</li> <li>b. 1 yard of tape.</li> <li>c. 1 yard of string.</li> <li>d. 1 marshmallow.</li> </ol> </li> <li>3. Team may not use a paper bag as a part of the structure. Teams may break spaghetti, string or tape, and may use as much or as little of the given tools.</li> <li>4. The time clock runs throughout the event, once time ends, the structure must be free standing from the table top with the entire marshmallow completely on top.</li> <li>5. The team that displays the most effective teamwork and is able to articulate in-depth answers to the conclusion questions will be declared as the winner of the event.</li> <li>6. In the event of a tie - the team that built the tallest structure most quickly will be declared the winner.</li> <li>7. The winner(s) names need to be written in print on the GREEN “And the Winner is...” sheet provided in one of the judge’s packet. Then submitted to Dianna Harrier at the Registration table outside the Main Hall in Building B by 11:55AM.</li> </ol>



**Rating Sheet**

**Program:** \_\_\_\_\_

**Judge Name:** \_\_\_\_\_

<b>Judging Criteria</b>	<b>Points</b>	<b>Score &amp; Comments</b>
<b>Creativity</b>	<b>Pts</b>	
A) Team Came up with an exceptional and creative use of the materials given	<b>A) 200</b>	
<b>Teamwork</b>	<b>Pts</b>	
A) Team worked well together and all members were involved in all aspects of planning and building the structure	<b>A) 30</b>	
<b>Conclusion Questions</b>	<b>Pts</b>	
A) Teams answered all 4 questions articulately and in-depth with excellent insight	<b>A) 30</b>	
<ol style="list-style-type: none"> <li>1. <i>In retrospect, what could you have done better to enhance your ability to Challenge the Process?</i></li> <li>2. <i>If you had a leader, how did he/she do? Of the leadership practices we have learned so far in JAG, which did your leader use?</i></li> <li>3. <i>Did any team members tune out of the activity — out of frustration with other members or for some other reason? What could you have done to keep all members of the group fully engaged?</i></li> <li>4. <i>How did you feel as the time limit was approaching? Did pressure increase? If yes, was that helpful or not?</i></li> </ol>		
<b>Tasks Completed</b>	<b>Pts</b>	
A) Team completed a tall, stable, table top structure that was able to hold the entire marshmallow	<b>A) 20</b>	
<b>Total Points</b>	<b>100</b>	

**Total Points: 100**