



MIRROR COMMUNICATION EVENT

Description:	This event is designed to give students an opportunity to demonstrate their ability to successfully communicate and follow directions.
Purpose:	Students will present basic principles for communication and demonstrate verbal & non-verbal facilitation skills.
Eligibility/Entries:	Students will compete in pairs. Two pairs per program.
Competition Rules:	<ol style="list-style-type: none">1. The competitor must declare their intent to enter this event using the registration sheet provided to their coordinator by January 24, 20232. Each pair of students should sit back to back with their partner. There should be enough space between pairs so they cannot see what other pairs are drawing.3. The pair will need to decide who will be the “guide” and who will be the “drawer”4. Give the “drawer” a pencil, a hard surface to write on, and a blank sheet of paper. Give the “guide” the tri-fold that includes picture of the image/design to be drawn.5. The “guide” begins describing the image/design in such a way that the “drawer” can reproduce it on their own as described. The “guide” may not look at what the “drawer” is drawing and the “drawer” may not look at the image/design that is being described.6. The “guide” is allowed to talk. The “guide” can only use the following when talking to the “drawer”<ul style="list-style-type: none">• Shapes: e.g. “draw a small circle, large triangle, etc.”• Angles: e.g. “draw a line at an angle of 90 degrees”• Directions: e.g. “draw a square on the left side of the page”7. The guide must not mention what the picture is or give any hints about the picture.8. The “guide” must not look over their shoulder9. The “drawer” may not ask questions. They may only use the word “repeat” to ask the “guide” to repeat an instruction.10. The pair will have 10 minutes to complete the task. 5 minutes for each guide to deliver instruction.11. Once the “guide” is done describing the image/design and “drawer” has drawn it to the best of his/her ability, the pair then compares their image/design.12. Repeat the activity with a new picture. Now the partners switch roles. Give the “drawer” a new picture and he/she will now be the one giving instructions. This time the only partner that can talk is the one describing the image/design. The partner drawing may not talk, or ask questions. They may ask the “guide” to repeat an instruction.13. The pair will have 10 minutes to discuss the activity and its relevance for effective peer interactions with the judge(s) 🗣️



<p>Competition Rules Continuation:</p>	<p>14. How similar are the images/designs?</p> <ul style="list-style-type: none">• How did participants feel in their respective roles?• What was the most frustrating aspect/What were some things that made it difficult to complete the activity?• What were the specific methods you used to accomplish the task?• How does this exercise relate to verbal and non-verbal communication with others? <p>15. Competitors' images/designs will be left with the judges during the event. Judges should use score sheets provided to rate competition. The winner(s) names need to be written in print on the GREEN "And the Winner is..." sheet provided in one of the judge's packet. Then submitted to Dianna Harrier at the Registration table outside the Main Hall in Building B by 11:55AM.</p>
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RATING SHEET

Competitors: 1. 2.		Judge:
Rating	Points Possible	Points Awarded & Comments:
1. Attitude <ul style="list-style-type: none"> • Enthusiasm • Self-confidence • Responsiveness • Patience in tone of voice • Maintain optimistic body language 	15	
2. Professional Manner <ul style="list-style-type: none"> 🗨️ Courteous while delivering and receiving instruction 🗨️ Clear Instructions that break picture into smaller pieces. 🗨️ Communication specific to completing task 	10	
3. Speech <ul style="list-style-type: none"> • Proper grammar • Articulation • Clear speech 	10	
4. Presentation of Images <ul style="list-style-type: none"> 🗨️ Image similarity • Positive Attitude • Thank you 	10	
5. Discussion of Effective Peer Interaction <ul style="list-style-type: none"> • Communicate roles and emotions • Communicate difficulties and frustrations • Communicate methods to complete task • Communicate verbal and non-verbal relationships that effect communication with others 	30	
Total Points	75	

